

The Creative Arts Department at Wexham School  
Music Curriculum Map



Term	Year 7	Year 8	Year 9
<b>Autumn 1</b>	<p><b>Keyboards</b> Students work through keyboard pieces that range in difficulty from using three notes to playing hands together.</p> <p>Students will work towards understanding basic music theory.</p>	<p><b>Keyboards</b> Students work through keyboard pieces that range in difficulty from using three notes to playing hands together.</p> <p>Students will work towards understanding basic music theory.</p>	<p><b>Keyboards</b> Students work through keyboard pieces that range in difficulty from using three notes to playing hands together.</p> <p>Students will work towards understanding basic music theory.</p>
<b>Autumn 2</b>	<p><b>Ukulele</b> Students learn to play five chords on the Ukulele and perform pop songs in larger groups. Students begin considering ensemble skills</p>	<p><b>Djembe</b> Students will be developing their rhythmic skills by learning about the features of African music using the Djembe drum.</p>	<p><b>Ukulele</b> Students learn to play five chords on the Ukulele and perform pop songs in larger groups. Students begin considering ensemble skills</p>
<b>Spring 1</b>	<p><b>The Orchestra</b> Students learn about the different instruments of the orchestra, using these sounds on the keyboard to play in pairs. Students develop their ensemble skills learnt during their Ukulele lessons and also the keyboard skills learnt from the Keyboard Skills lessons.</p>	<p><b>Game Music</b> Students will continue developing their composition skills, using the elements of music to develop a theme for a video game or level.</p> <p>Students will be introduced to various composers and themes from mainstream games, using their listening skills to understand how and why the music has been used to suit the narrative.</p>	<p><b>Game Music</b> Students will start developing their composition skills, using the elements of music to develop a theme for a video game or level.</p> <p>Students will be introduced to various composers and themes from mainstream games, using their listening skills to understand how and why the music has been used to suit the narrative.</p>
<b>Spring 2</b>	<p><b>Egyptian Music</b> Paired composition task where students compose to a stimulus, using a specific set of notes (Hijaz scale) and a drone.</p> <p>Students will be introduced to the Elements of Music, thinking about how these Elements can be used to create mood.</p>	<p><b>Blues</b> Students will be introduced to 50s/60s Rock 'n' Roll music and the twelve-bar blues.</p> <p>During this topic, students will start learning about different artists such as Elvis Presley, Chuck Berry and Buddy Holly.</p> <p>Students will also be introduced to the concept of chords, scales, and a melody.</p>	<p><b>Djembe</b> Students will be developing their rhythmic skills by learning about the features of African music using the Djembe drum.</p> <p>Students will work in large groups, composing contrasting sections using polyrhythms and call &amp; response.</p>
<b>Summer 1</b>	<p><b>Game Music - Performing and composing</b> Students will continue developing their composition skills, using the elements of music to develop a theme for a video game or level.</p>	<p><b>Pop Music - Performing</b> Students will be developing their ensemble skills, learnt from Djembe Drumming, to perform as a band.</p>	<p><b>Pop Music - Performing</b> Students will be developing their ensemble skills, learnt from Djembe Drumming and Ukulele lessons, to perform as a band.</p>

The Creative Arts Department at Wexham School  
 Music Curriculum Map



	Students will be introduced to various composers and themes from mainstream games, using their listening skills to understand how and why the music has been used to suit the narrative.	Students will learn to play four chords on a keyboard and other instruments, a simple drum beat and encouraged to sing.	Students will learn to play four chords on a keyboard and other instruments, a simple drum beat and encouraged to sing.
<b>Summer 2</b>	<b>Samba – Performing and Composing</b> Students learn to perform a Samba polyrhythm before composing their own call and response and polyrhythm.	<b>Film Music - Composing</b> Students will be asked to compose a piece of music that describes a character of their choice, or a scene from a movie.	<b>Film Music - Composing</b> Students will be asked to compose a piece of music that describes a character of their choice, or a scene from a movie.