## **Design and Technology Learning Journey**





## Assessment objectives

AO1: Identify, investigate and outline design possibilities to address needs and wants.

10% NEA

AO2: Design and make prototypes that are fit for purpose.

30% NEA

10% NEA

evaluate:

AO3: Analyse and

design decisions and

outcomes, including for

themselves and others

• wider issues in design

prototypes made by

and technology.

10% Exam

40% Exam

AO4: Demonstrate and apply knowledge and understanding of:

- technical principles
- designing and making principles.



